

THE AMAZING SPIDER-MAN™

AGES
6+
A0312

FCC STATEMENT

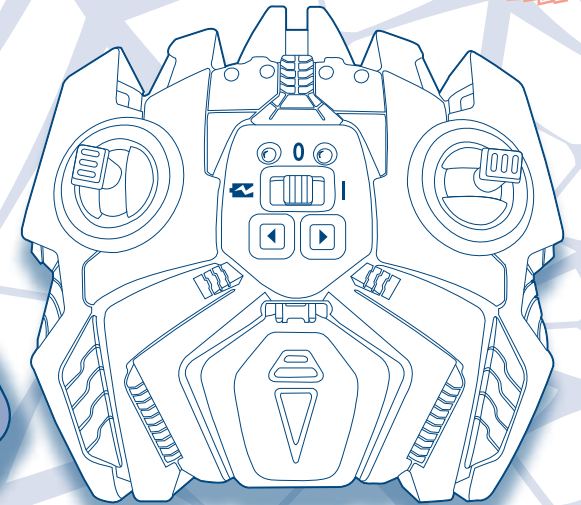
This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy, and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Consult the dealer or an experienced radio/TV technician for help.

CAUTION: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

R/C SPEED-CLIMBING SPIDER-MAN®



For Indoor Use Only.



CAUTION:

Hair entanglement may result if child's hair comes in contact with moving parts of toy. Adult supervision is required.

CONTROLLER:



X4 ALKALINE BATTERIES REQUIRED
1.5VAA NOT INCLUDED

FIGURE:

BATTERY INCLUDED

Includes one 3.7v 200mAh non-replaceable, rechargeable LiPo battery.

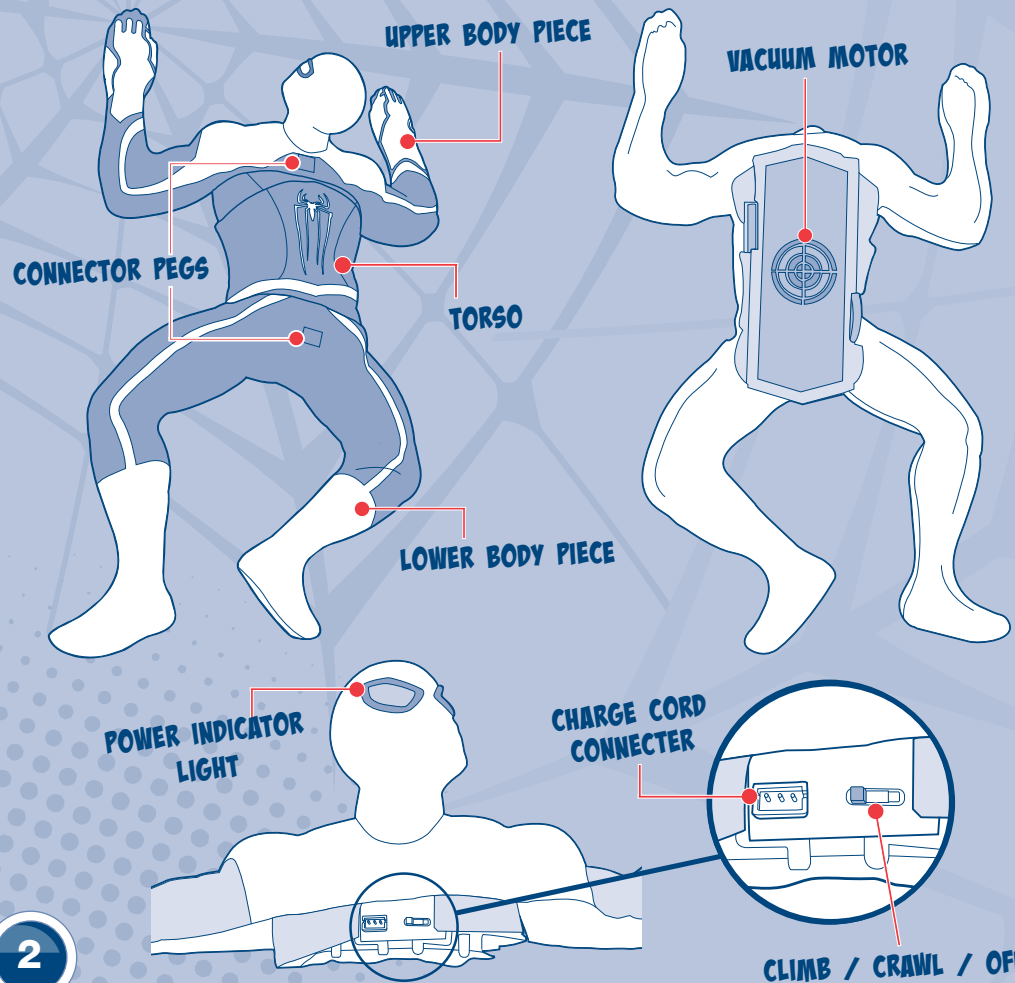


Product and colors may vary. Retain this information for future reference.
Spider-Man, the Character TM & © 2012 Marvel Characters, Inc.
The Amazing Spider-Man, the Movie © 2012 Columbia Pictures Industries, Inc.
All Rights Reserved. ® and/or TM® & © 2011 Hasbro, Pawtucket, RI 02862 USA.
All Rights Reserved. TM & ® denote U.S. Trademarks.
[Hasbro Consumer Affairs phone number for RC brands: 1-888-722-3972.]

PN: 7245250000



FIGURE:

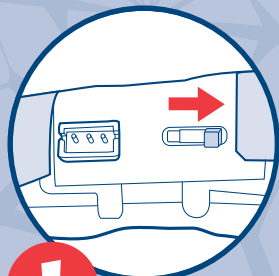


TROUBLESHOOTING:

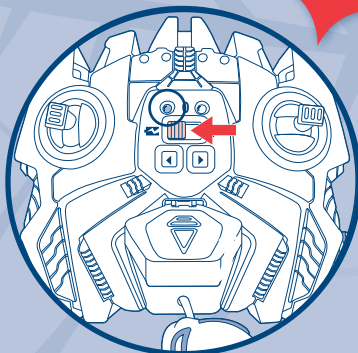
PROBLEM	POSSIBLE CAUSE	SOLUTION
The figure won't move.	The figure's CLIMB/CRAWL/OFF switch is switched to OFF.	Move the switch on figure to the CRAWL (center) or CLIMB (left) position. Light inside figure's eyes will glow yellow if figure is ON and charged.
	The controller is switched to OFF.	Move the switch on the controller to ON.
	Weak figure battery.	Is the light inside the figure's eyes blinking yellow? Recharge the figure.
	Weak controller battery.	Turn the controller CHARGE/OFF/ON switch to OFF. Turn back to ON. If red indicator light does not activate, replace the batteries in the controller.
	The figure is stuck.	Turn the figure and climb in another direction. If figure still does not move, place the figure on a smoother, flatter, or cleaner surface.
	R/C signal not pointed at figure.	Make sure the controller is pointed at the figure.
	Bright light, fluorescent light, or sunlight is affecting the infrared (IR) control.	Lower the lights or move to a different area.
The figure stops suddenly.	Weak battery.	Recharge the figure.
	The figure is out of range of the controller.	Move the figure and the controller in range of each other.
	R/C signal not pointed at figure.	Make sure the controller is pointed at the figure.
The figure will not cling to the wall.	The figure is not in CLIMB mode.	Make sure CLIMB/CRAWL/OFF switch is in CLIMB position.
	The vacuum motor is not properly sealed.	Slightly fold the flexible plastic seal around the edge of the motor.
The figure falls off the wall.	The surface is not climbable.	Move figure to a smoother, dryer, or cleaner surface.
	The figure battery is weak or exhausted.	Recharge the figure.
While climbing, figure makes unexpected movements to the right.	Right/left motors are out of balance.	Use right motor power control button to adjust right motor power level.
While climbing, figure makes unexpected movements to the left.	Right/left motors are out of balance.	Use left motor power control button to adjust left motor power level.
The figure is difficult to control.	You may be experiencing interference from another device.	Find another area away from other devices.
	Bright light, fluorescent light, or sunlight is affecting the infrared (IR) control.	Lower the lights or move to a different area.
	Remote batteries may be exhausted.	Make sure the controller is switched ON and the red light illuminates. If it does not, replace the controller's batteries.
	Figure battery may be exhausted.	Make sure the figure is switched ON and the eye light illuminates. If it does not, or if it blinks, recharge figure battery.
The figure does not charge.	Remote control batteries may be exhausted.	Replace batteries in remote control.
Upper body piece or legs piece detaches.		Upper body piece and legs piece are designed to snap off in the event of some crashes. Snap detached piece back onto connector peg on torso. Do not force. Do not invert pieces. Always replace each piece in its proper position, with upper body attached to upper torso and legs attached to lower torso.

CHARGING:

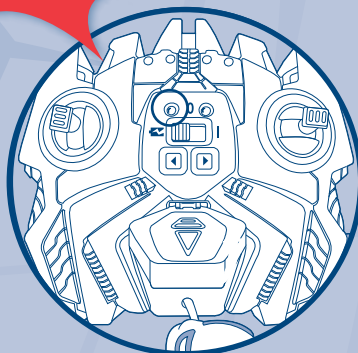
**FULLY CHARGE
BEFORE USE.**



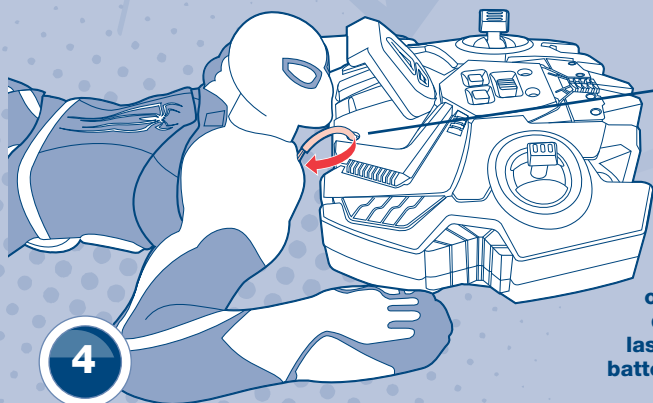
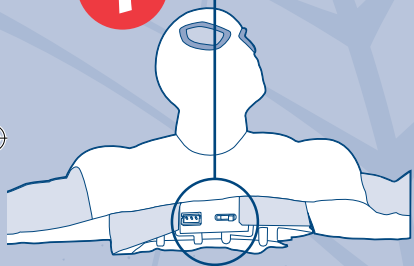
1



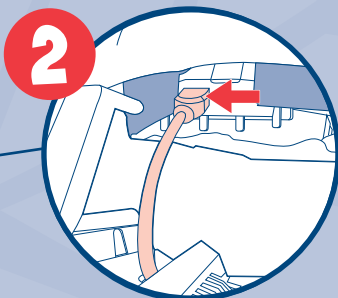
**Green light on:
figure is charging.**



**Green light off:
figure is charged.**

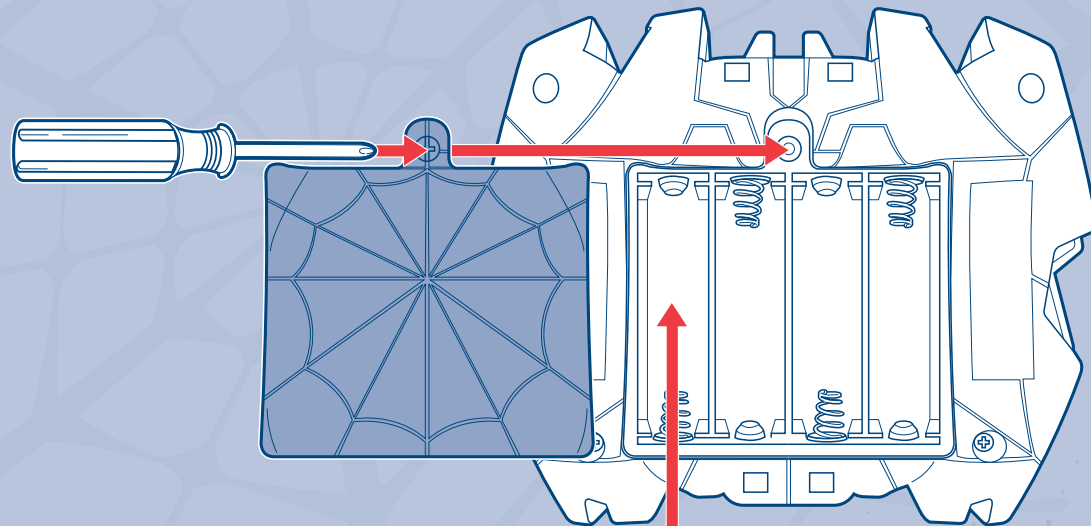


4



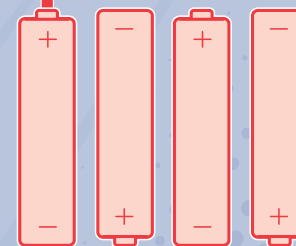
2

Figure battery may take up to 40 minutes to fully charge, depending on figure usage and the state of the battery during each use. Figure battery charge will last approximately five minutes. Actual figure battery charge duration will vary based on use.



TO INSERT BATTERIES:

Use a Phillips/cross head screwdriver (not included) to loosen screw in battery compartment cover (screw remains attached to cover). Remove cover. Insert 4 x 1.5V "AA" or LR6 size alkaline batteries. Replace cover and tighten screw.



9

IMPORTANT: RECHARGEABLE BATTERY INFORMATION

⚠ WARNING:

Risk of fire, explosion, and burns. Do not disassemble, crush, heat above 60°C (140°F), or incinerate. Dispose of the whole product according to your local recycling or waste regulations - never disassemble. Do not use the item near a heat source such as a fire or heater.

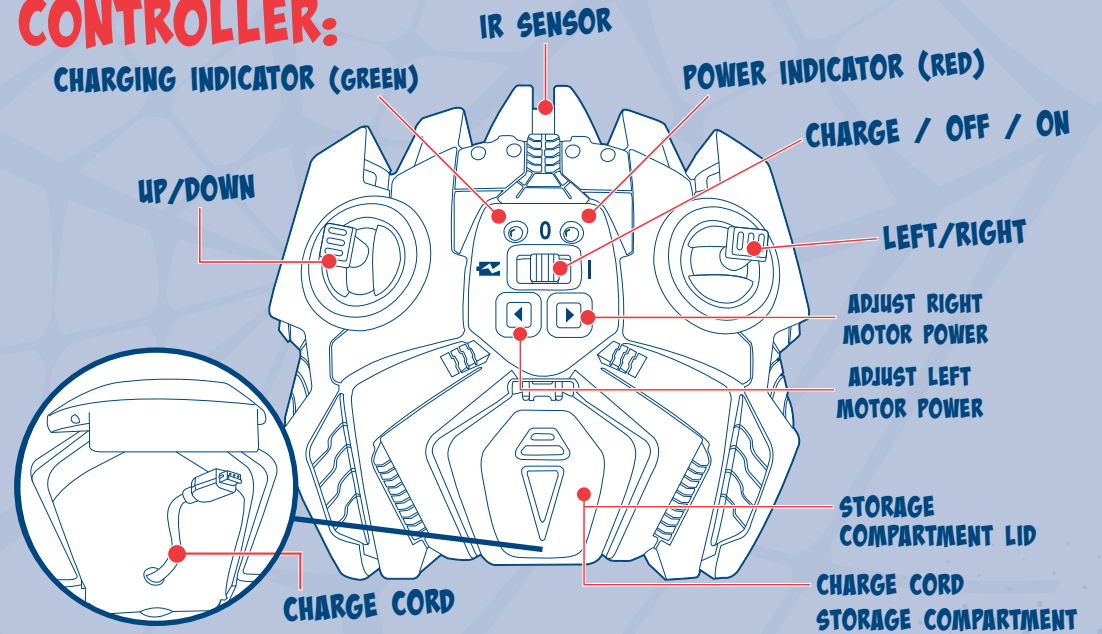
IMPORTANT: CONTROLLER BATTERY INFORMATION

⚠ CAUTION:

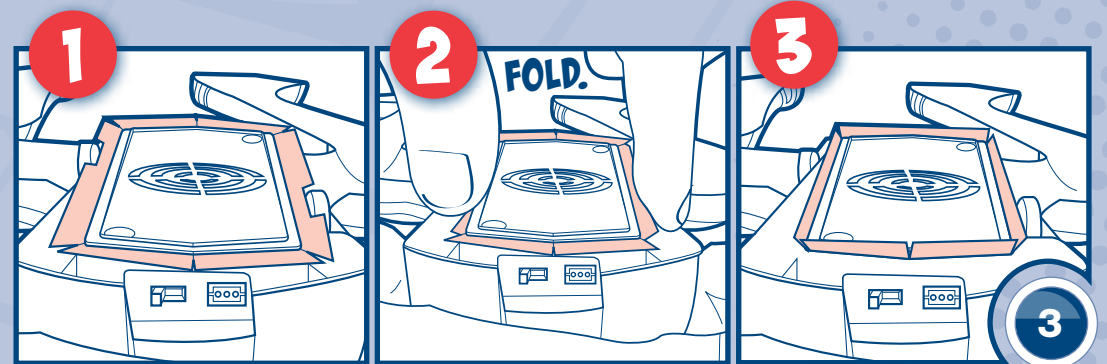
1. Always follow the instructions carefully. Use only batteries specified and be sure to insert them correctly by matching the + and - polarity markings.
2. Do not mix old batteries and new batteries or standard (carbon-zinc) with alkaline batteries.
3. Remove exhausted or dead batteries from the product.
4. Remove batteries if product is not to be played with for a long time.
5. Do not short-circuit the supply terminals.
6. Should this product cause, or be affected by, local electrical interference, move it away from other electrical equipment. Reset (switching off and back on again or removing and re-inserting batteries) if necessary.
7. RECHARGEABLE BATTERIES: Do not mix these with any other types of batteries. Always remove from the product before recharging. Recharge batteries under adult supervision. DO NOT RECHARGE OTHER TYPES OF BATTERIES.

10

CONTROLLER:



BEFORE USE: Slightly fold the flexible plastic seal around the edge of the motor for best climbing performance.

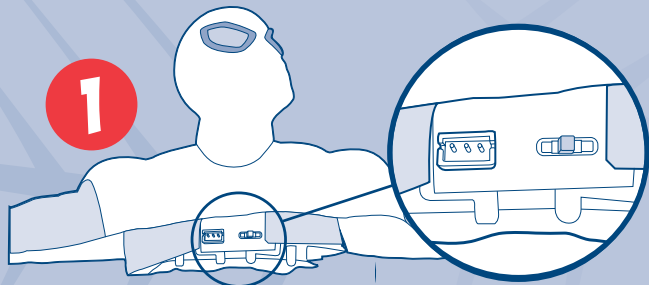


CRAWL MODE:

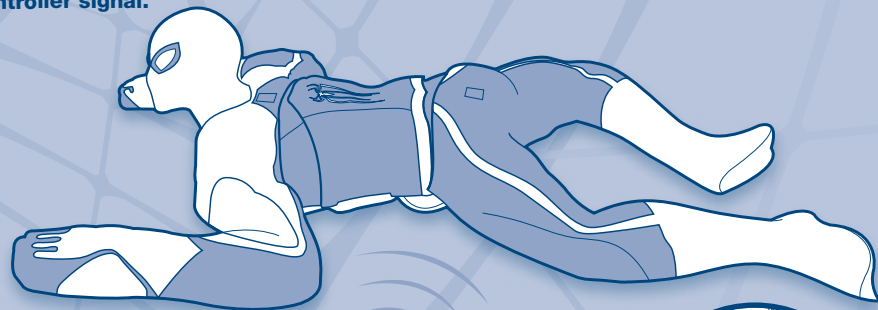
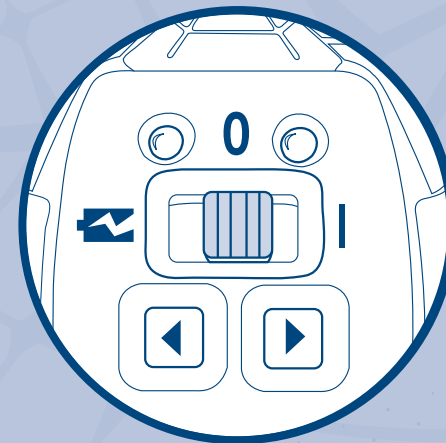
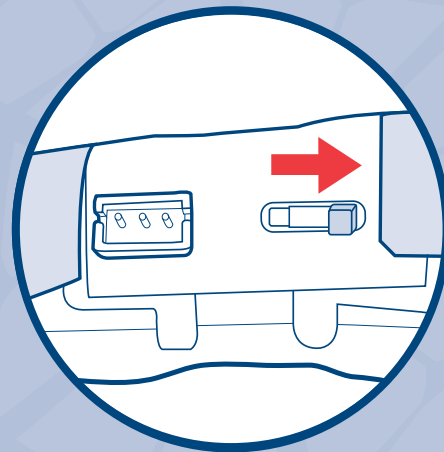
NOTE: Figure climbs and crawls best on smooth, dry, clean surfaces. Controller performs best when red IR sensor is pointed at figure.

Fluorescent lights and sunlight can affect the figure's ability to receive controller signal.

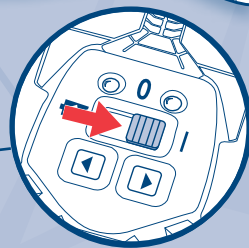
1



TURN OFF:

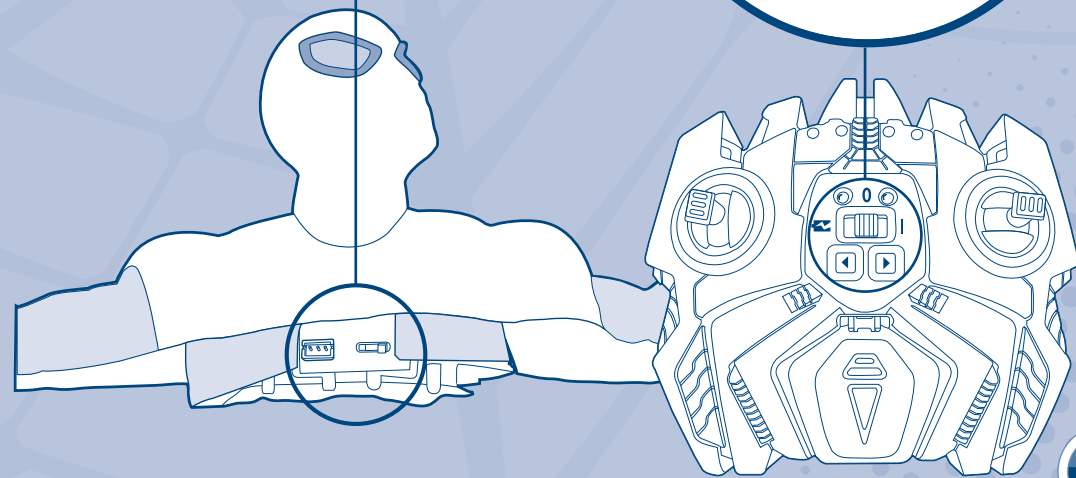


2



3

GO!



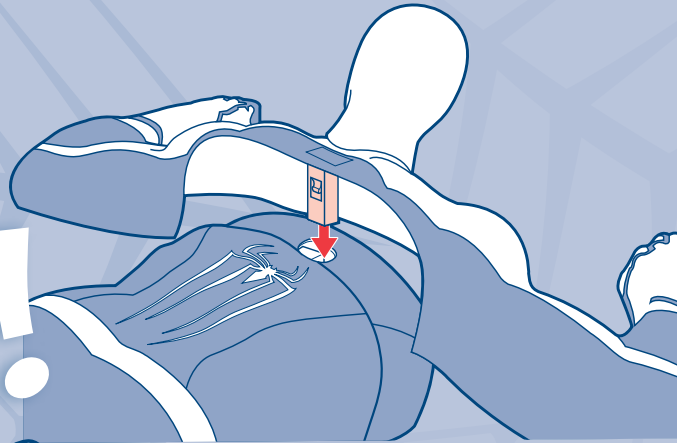
7

6

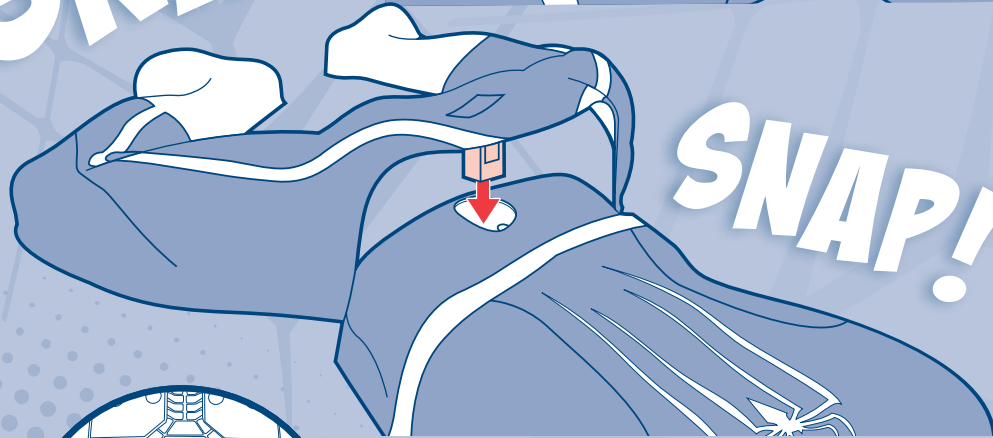
TIP: Point directly at figure!

REATTACH (IF NEEDED):

To ensure proper function, always replace body part in proper position.



SNAP!

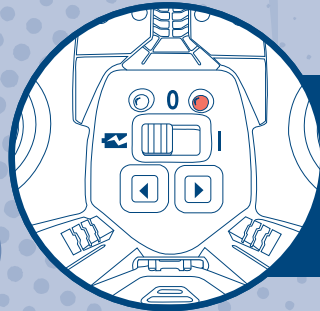


SNAP!

REMOTE CONTROL POWER INDICATOR:

If controller is ON and red power indicator light has turned off, the controller is in SLEEP mode. Press any button or move control sticks to wake.

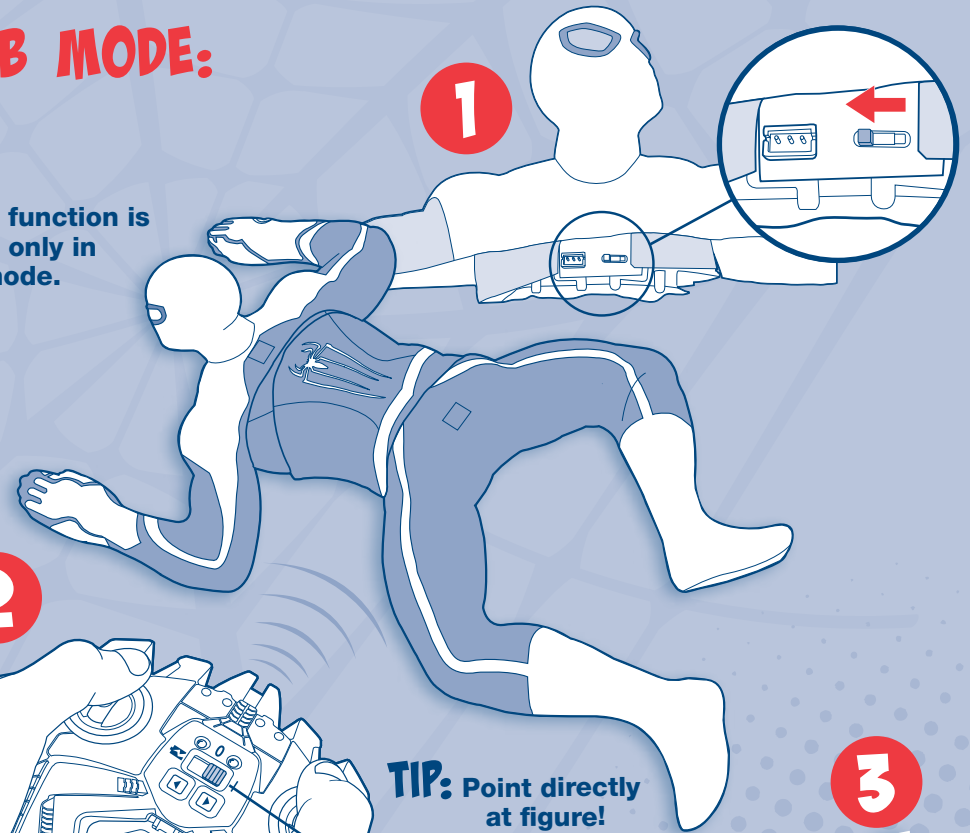
8



CLIMB MODE:

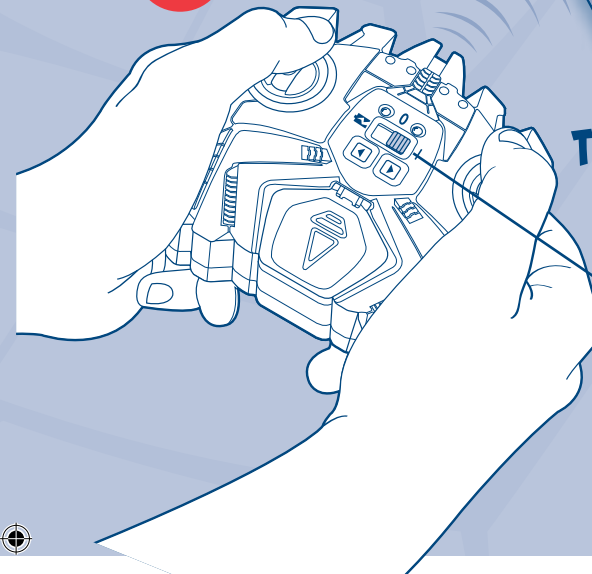
NOTE:

Climbing function is available only in CLIMB mode.



1

2



TIP: Point directly at figure!

3

GO!

5

